DELHI PUBLIC SCHOOL JAMMU

DATE: 22nd OCTOBER 2021AssignmentNo:2

CLASS-V

SUB EVS

TOPIC: DIFFERENT TYPES OFHOUSES (Chapter 13)

Based on your understanding of the E-lectures cum PPT's, video links and other e-resources shared with you, answer the following questions.

I. GIVE ONE WORD ANSWER	(4 marks)
1. It protects us from heat, cold, rain and thieves.	
2. Houses built on wooden posts.	
3. A Kachcha house with a roof of straw.	
4. A movable house.	
II. FILL IN THE BLANKS	(4 marks)
II. FILL IN THE BLANKS 1. An igloo is made up of	(4 marks)
	(4 marks)
1. An igloo is made up of	(4 marks)
 An igloo is made up of A is a boat with a house on it 	(4 marks)

III. Your cousin has come to live with you for some time .Your parents ask you to share your room with
your cousin. Will you share your room? Why/Why not?(2 marks)

YouTube Links https://youtu.be/uYbLMe77CNQ

https://youtu.be/CzEzUzZYt-8

TOPIC: GAMES WE PLAY (Chapter 14)

Based on your understanding of the E-lectures cum PPT's, video links and other e-resources shared with you, answer the following questions.

I. GIVE ONE WORD ANSWER (4 marks) 1 Games that are played at home. 2 She/he is the leader of his or her team. 3 An indoor game. 4 Games that are played between two teams. **II. FILL IN THE BLANKS** (4 marks) 1. Games keep our bones and muscles...... 2 The of the team gives directions to team members. 3 A national player plays for the team. 4 Carrom is an game . III. How do games teach us team work and co-ordination? (2 marks) Note: The last date for submitting this assignment is on 29/10/2020. Send your answers here: (class VA and VB) to Ms. Sonam Sethi sonamsethi1972@gmail.com (class VC and VD) to Ms. Sneh Lata snehlatasharma2103@gmail.com (class VE toVG) to Ms. Anjana Sharma anjpuranjay@gmail.com (class VH to VK) to Ms. Randeep Kour randeep0211@gmail.com Students must mention their name, class/section and date in their assignment.

Your assignment will be marked for internal/Term assessments. Therefore it is necessary for you to submit it on time.